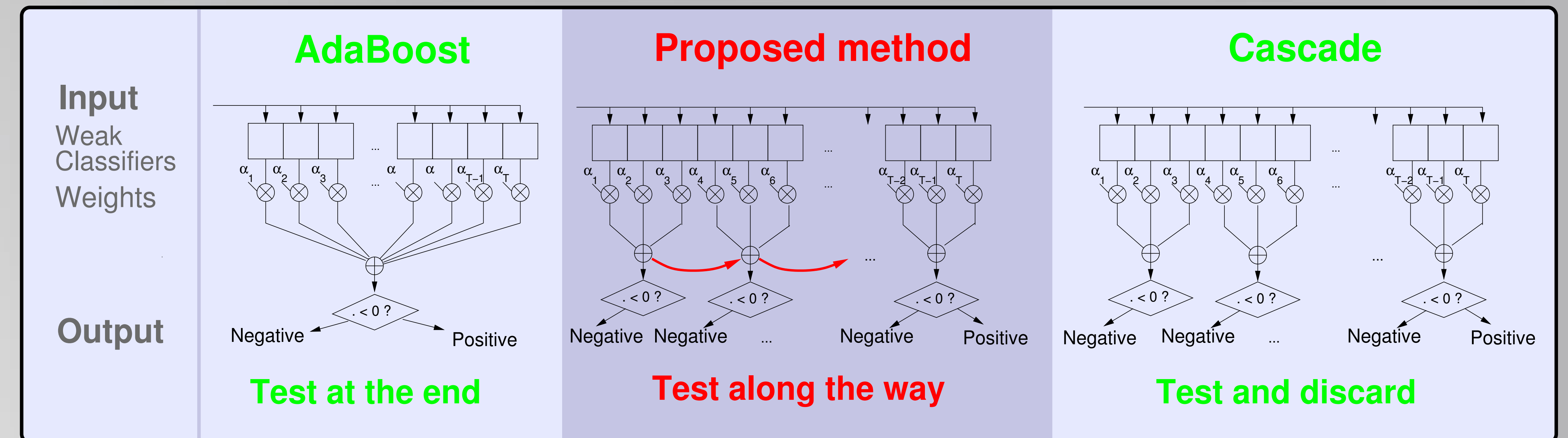


# Automatic design of cascaded classifiers

## or: A fast way to make a boosted classifier faster

Computation models of Adaboost, the proposed method and cascade.



### The Problem

- 1 A cascade is useful when:
  - 1: Most input belong to "negative" class.
  - 2: Many can be discarded easily.
 Then, a small computation time and good recognition rate can be reached.

Choices when building a cascade:

- 1: Weak classifier family.
- 2: Number of cascade levels.
- 3: Size/performance of each level.
- 4: Etc ...

We propose:  
Specify just 1) weak classifier family,  
2) expected ratio of positives and  
3) relative cost of type I & II errors.  
All other parameters will be set automatically.

Method:  
Build boosted classifier with desired performance.  
Slice it into a near-optimal cascade.

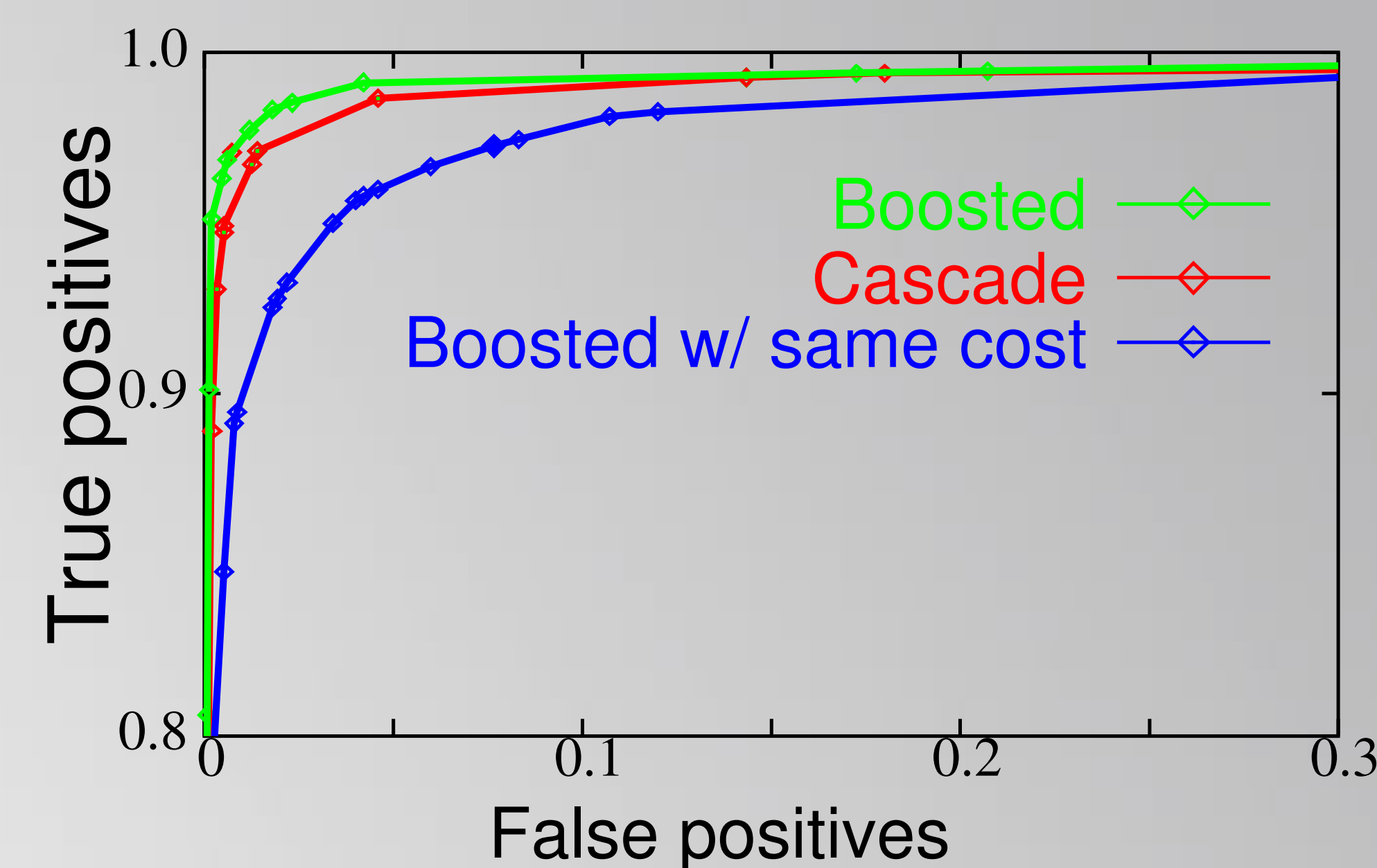
Advantages of slicing a boosted classifier:

- 1: A single classifier is trained: a single
- 2: No design choices concerning size or performance of intermediate levels.

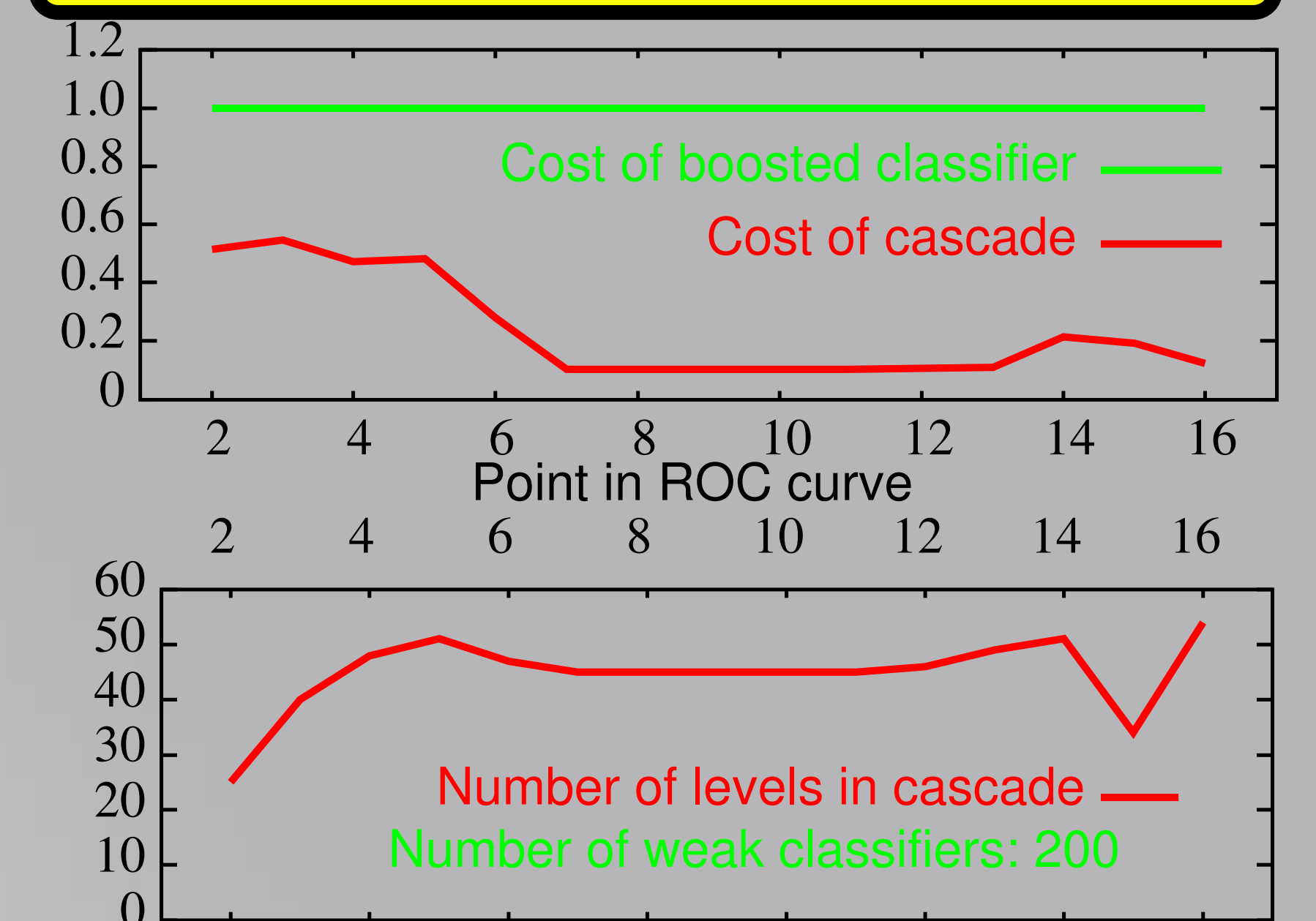
Idea: schedule tests along the computation of weak classifiers, so that comp. cost is minimized, while preserving output on a given dataset.

Experiments: face detection w/ "Haar" linear classifiers.

Cascade has nearly same ROC



Gain of time of cascade



Examples of detected faces. Yellow: Cascade and boosted. Green: Boosted only.

